

PORTFOLIO

Welcome to Augmented Reality Machine. With over 20 years of experience, our team collaborates with industry experts and their clients to craft impactful, immersive experiences. We specialize in creating unforgettable experiences like mobile applications, AR/VR simulations, interactive walls, touch screen kiosks, and beyond.

FLORIDA STRAWBERRY FESTIVAL KIOSKS

This interactive touchscreen experience for the Florida Strawberry Festival was designed to engage visitors of all ages. The display features historical highlights, fun facts about Festival Queens, and an entertaining trivia game. Blending education with play, this custom exhibit celebrates the Festival's rich legacy while offering an intuitive, family-friendly interface that enhances the overall guest experience.





NAPLES HISTORICAL SOCIETY KIOSK

This Touch screen Museum Kiosk displays interesting historical information on a Florida Plantation, includes two windows applications with video, interactive map, and animations. Made in Unity.



WMNF MOBILE APP

In this radio station application I was the lead developer and published on google and apple app stores. The application was made in unity and displays/plays API data including live music streaming, news, and local events.





ZODIAK FINANCIAL TRAINING GAME

This was a 2D WebGL training tool which consist of a "on rails" board game that had over 500 pages and takes around 4 hours to play from being to end. Made in Unity.

IMAGINE MUSEUM WAVE WEB BASED AR

In this radio station application I was the lead developer and published on google and apple app stores. The application was made in unity and displays/plays API data including live music streaming, news, and local events.







ALANN JORDAN WEB AR ART

This WebGL application uses a fine art painting in a studio as an image tracker to place several information overlays that can be clicked on to read and hear the artist explaining the symbolic meanings in the painting. Made in unity.





CARBON WEB PORTAL

This AR web experience allows users to place a portal and walk through it to see architectural products. Made in 8thWall.

TALL TIMBERS KIOSK

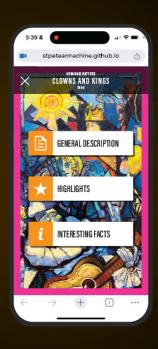
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AUGMENTED REALITY PLATFORM

empowAR is a web-based augmented reality platform that transforms museum labels into interactive experiences. It provides instant access to enriched content, audio descriptions, and accessibility features, enhancing engagement for all visitors, including those with visual or hearing impairments.





RISE NEW YORK 180° IMMERSIVE VIDEO

AR Machine converted a 180° immersive video experience for Rise New York, optimizing it for seamless playback on Oculus VR headsets. The final product delivers a fully immersive, high-resolution virtual experience tailored for headset users.

LEEPA RATTNER INTERACTIVE TIMELINE INTERACTIVE TOUCHSCREEN

An interactive touchscreen timeline showcasing the life and work of Abraham Rattner. Visitors explore pivotal moments, artworks, and archival content that illuminate Rattner's artistic journey, personal relationships, and enduring influence on 20th-century American modernism.

